



## Mrs. Bertrand-6<sup>th</sup> grade

3 <sup>rd</sup> Six Week- Week 5	<b>Date:</b> 12/9-12/13/2024
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<b>Monday</b>  <b>TEKS:</b> 6.1A, 6.1B, 6.1C, 6.1D, 6.1E, 6.1F, 6.2A, 6.2B  <b>TLW:</b> use if-then logic to control motion to paint an animated aquarium.	<b>Thursday</b>  <b>TEKS:</b> 6.1A, 6.1B, 6.1C, 6.1D, 6.1E, 6.1F, 6.2A, 6.2B  <b>TLW:</b> paint a backdrop and code a maze.  <u><b>Graded assignment</b></u>
<b>Tuesday</b>  <b>TEKS:</b> 6.1A, 6.1B, 6.1C, 6.1D, 6.1E, 6.1F, 6.2A, 6.2B  <b>TLW:</b> demonstrate motion blocks and making sprite dance to the beat.  <u><b>Graded assignment</b></u>	<b>Friday</b>  <b>TEKS:</b> 6.1A, 6.1B, 6.1C, 6.1D, 6.1E, 6.1F, 6.2A, 6.2B  <b>TLW:</b> create a catch me if you can game.
<b>Wednesday</b>  <b>TEKS:</b> 6.1A, 6.1B, 6.1C, 6.1D, 6.1E, 6.1F, 6.2A, 6.2B  <b>TLW:</b> move a character by using arrow keys to design a maze.	